

SCNA 2024 WINTER COMPETITION

Competition Handbook

Table of Contents

Introduction	1
SCNA Background	3
Philosophy	3
SCNA Executive and Council	3
The 2022/23 Executive:	3
2024 Council	3
Competition Overview	4
The Draw	5
Important Season Dates	5
Season Calendar for Juniors, Inters & Seniors	5
Season Calendar for NET, SET & GO	6
Grade Division Overview	7
Team Nominations and Player Allocations	9
Umpiring of Games	11
Junior Umpiring Program	11
Provision of umpires for games	13
Umpire Payscale	13
Registration Process	13
Team Registration and Allocation	13
Fees	15
Late Registrations	15
Incorrect registrations	17
Parents having Trouble Registering?	19
Coach, Umpire and Non-Player fees	19
Players experiencing financial difficulties	19
Fees for late registrations	19
Refunds	20
General Information	20
Rules	20
Distribution of information	20
Wet Weather	20
Washed-out games	21
Byes	21
Deferred Games	21
Volunteers	21
Uniforms	۱ ک
Teams/schools/clubs shall register the uniform to be worn by their teams and playe must wear the registered uniform of their team/school/club when playing in competi games.	
Canteen and Court Support Rosters	22
Game Day Guidelines	22
Competition Rules	22
Timings for games	22

Competition Points	22	
Registration	23	
Fill-ins	23	
Player Movements	24	
Finals Eligibility	25	
Playing in more than one competition	25	
Team Movements after grading		
Team placement for grading	25	
Umpiring	26	
Blood	26	
Finals	26	
Ladder Point systems	28	
Additional Scoring Information	30	

Introduction

The South Canberra Netball Association Inc. (SCNA) extends a warm welcome to all players and officials for the 2024 winter competition. With your support, we hope to provide another enjoyable season of netball.

As the coordinator for a team/school/club, it is your responsibility to inform your players, parents and officials about the information in this package, and information provided to you by the SCNA Executive, Competitions Coordinator and Operations Manager from time to time.

Please note that the information in this package and the SCNA calendar, whilst correct at the time of publication, is nevertheless subject to alteration. Club coordinators/representatives and other members will be notified via email of changes which will also be published on the SCNA website and via Facebook where possible.

Your Competition's Coordinators for the 2024 season are:

Caitlin Hanna and Brock Rushton

If you need to contact the Coordinators regarding competition matters or PlayHQ, please ensure you email both:

scna.competitions@gmail.com & scna.comps@gmail.com

If you have any other queries, please contact the office on 6282 2763. SCNA has an answering machine where you can leave a message at any time, although you may not get a response until the next time there is someone in the office.

Alternatively, you may send an email to scna.operations@gmail.com

South Canberra Netball Association Street Address:

PO Box 180 Makin Place
Curtin ACT 2605 Deakin ACT 2600

Phone: (02) 6282 2763

https://www.southcanberranetball.com.au/

We wish all players and officials the best for an enjoyable season of netball.

SCNA Background

Philosophy

SCNA aims to provide an environment in which our members, irrespective of age, can experience the fun, opportunities and challenges that are a part of competitive sport. At SCNA, our primary focus is on development, growth and fun through participation in netball.

SCNA Executive and Council

The SCNA Executive is elected at the Annual General Meeting (AGM). The Executive ensures SCNA operates in accordance with the SCNA Constitution and By-Laws which are available at: https://www.southcanberranetball.com.au/blank-4 The AGM for 2024 will be held in October (date to be advised) at Deakin Courts, Makin Place. All positions are declared vacant and need to be filled for the Association to operate.

The 2023/24 Executive:

President	Lucinda Barry
Vice President	Bronwyn Worswick
Treasurer	Mark Halliday
Secretary	Susan Currie
Executive Member - HR	
Executive Member - Competitions	Caity Hanna
Executive Member - Competitions/ Assistant Treasurer	Brock Rushton
Executive Member - Umpiring	Claudia Jenkins
Executive Member - Junior Representative Netball	Lisa van der Plaat
Executive Member - Player Representative	Bernadette Mihaljevic
SCNA Operations Manager (Non Executive - paid position)	Ann Hill
General Committee Member	Ruth Hilton-Bell

2024 Council

A list of current Council Contacts can be found on the SCNA Website.

Council meetings are the forum where teams/schools/clubs and individuals who are financial members of the Association (including all registered players or their parent/carer representatives) can raise issues and participate in making decisions about the running of netball at South Canberra. Council meetings are held at least four times through the winter season. All financial members are welcome to attend these meetings. It is the club/school's responsibility to have a representative present at each Council meeting, as well as at the AGM. Please make sure that all information is conveyed to your team/school/club players and their supporters.

Council Meeting Schedule	Venue: SCNA Pavilion	Time
Prep Meeting	Thursday 7th February	6.30pm
Pre-school holiday/ grading meeting	Week 1st April	ТВА
Coaches briefing open to council and all team coaches	Thursday 9th May	6pm
Post Grading Meeting	Week 13th May	ТВА
Mid-season, pre-finals meeting	Week 12th August	ТВА
Post Competition Meeting	October TBA	ТВА

Competition Overview

The winter competition runs on Saturdays from Early May through August. The final rounds are held in September. There are several Grades and Divisions offered to ensure an appropriate level of competition for all players.

All players must register with a Club or School. The exception to this is NSG NET where players register directly to SCNA using the following link:

https://www.playhg.com/netball-australia/register/ee8aea

The Draw

The draws for the SCNA competitions are posted on PlayHQ: https://www.playhq.com/netball-australia/org/south-canberra-netball-association/8231 a9c0

Wet weather may result in a re-draw so please check the SCNA website to see if your games are affected. SCNA reserves the right to re-grade a team where deemed necessary.

Draws can also be accessed via the NetballHQ App - available on the Apple and Google Play Stores!

Season Calendar for Juniors, Inters & Seniors

Team Nominations & Player Registrations Open	1st February		
Pre-season Council Meeting	Thursday 7th February		
Team Nominations including team lists are due	Friday 5th April		
Grading Draw to be released	Friday 12th April		
Player Registration due	Wednesday 1st May		
Player Allocation to teams due	Thursday 2nd May		
Round 1 Grading	4th may		
Round 2 Grading	11th May		
Post-Grading Council Meeting	Week of 13th May		
FINAL Player Registrations Close	Wednesday 15th May		
Round 1	18th May		
Round 2	25th May - Reconciliation Round		
Round 3	1st June		
Round 4	15th June - Pride Round		
Jnr Champs and Holiday Break			
Round 5	27th July		
Round 6	3rd August		
Round 7	10th August		
Round 8	17th August		
Round 9	24th August		
Round 10	31st August		
Pre-Final Council Meeting	Post Round 10		
Prelim Finals	7th September		
Semi-Finals	14th September		
Finals	21st September		

There will be **NO games** on the following dates (due to School Holidays, Public Holidays or Junior Champs): 8th June, 22nd June, 29th June, 6th July, 13th July, 20th July

Season Calendar for NET, SET & GO

Team Nominations & Player Registrations Open	1st February
Pre-season Council Meeting	Thursday 7th February
Team Nominations including team lists are due	Friday 5th April
Draw to be released	Friday 12th April
Player Registration due	Wednesday 1st May
Player Allocation to teams due	Thursday 2nd May
Round 1	4th may
Round 2	11th May
Post-Grading Council Meeting	Week of 13th May
FINAL Player Registrations Close	Wednesday 15th May
Round 3	18th May
Round 4	25th May - Reconciliation Round
Round 5	1st June
Round 6	15th June
Jnr Champs an	d Holiday Break
Round 7	27th July
Round 8	3rd August
Round 9	10th August
Round 10	17th August
Round 11	24th August
Round 12	31st August

There will be **NO games** on the following dates (due to School Holidays, Public Holidays or Junior Champs): 8th June, 22nd June, 29th June, 6th July, 13th July, 20th July,

Grade Division Overview

NetSetGo

NetSetGo (NSG) is Netball Australia's introductory program for netball aimed at girls and boys aged 5 to 10 years. SCNA provides a NSG program appropriate to the age and ability of the players. All children are given the opportunity to play in a cooperative way, develop their skills in a non-competitive environment, and experience a feeling of success from their participation.

NSG NET is a skills-based program of 12 weeks for players aged 5 to 7 years old (Kindy & Year 1). The program aims to develop netball-specific skills through modified-rules netball and fun games. Players register on an individual basis directly to SCNA through PlayHQ using the following link:

https://www.playhq.com/netball-australia/register/ee8aea

NSG SET is a 12-week game-based program for **girls and boys** aged 7 to 9. At SCNA, this program is divided into two divisions – NSG SET 2 (Year 2) and NSG SET 1 (Year 3). Rules are modified in keeping with the NSG program. Games consist of 4 x 10-minute quarters. Games are not scored, no ladder is kept and NO finals are played.

NSG GO is a 12-week game-based competition for **girls and boys** aged 9 and 10 (Year 4). NSG GO provides a transition from NSG SET to the junior competition, playing full-rules netball as per the Junior competition. Games consist of 4 x 10-minute quarters. Games will be scored but no ladder kept. There will be NO finals in this division.

Juniors

A 10-week competition for **boys and girls** aged 11 and 12 years (Years 5 & 6), with 2 rounds of grading plus three rounds of finals for qualifying teams. The competition is split into two to four divisions depending on demand. Games consist of 4 x 10-minute quarters.

Intermediates & Cadets

A 10-week **female-only** competition with 2 rounds of grading plus three rounds of finals for qualifying teams. Players in Years 7/8 will be classified as Intermediates and players in Year 9/10 classified as Cadets. There will be two to four divisions in each classification depending on demand. Games consist of 4 x 10-minute quarters.

Seniors

A 10-week female-only competition with 2 rounds of grading plus three rounds of finals for qualifying teams. For female players in Year 11 and above. The grade is split into two or three divisions depending on demand.

Team Nominations and Player Allocations

It is in the best interest of all participants that teams are graded correctly to ensure a fun and fair competition. The table below is provided as a guide to assist you in allocating players to teams and nominating teams to divisions.

Typically division 1 teams are made up of your top players eligible for that competition. Rep players should be allocated to teams in Division 1 wherever possible, however, Juniors may play in Division 2 if this is deemed most appropriate.

If you are unsure which division a team should be nominated to, we suggest placing them in a higher division as opposed to a lower division. Moving teams down is much easier than bringing them up.

There will be 3 compulsory grading weekends for Junior, Intermediate, Cadets and Senior competitions to be held on 4th May and 11th May 2024. Grading days will consist of 2 half games. Some teams will be required to move courts at halftime.

After round 2 of grading Council members are required to attend a meeting to discuss division allocations for all teams. Please note that final decisions about team placement are made by SCNA.

School Year	Comp	Suggested Division	Proposed Game time (Subject to change)	Competition details
K & 1	NSG NET	NSG NET	9am	12 Weeks First Week: Sat
2	NSG SET	NSG SET 2 (Year 2)	9 - 9:50am	4th May
3	NSG SET	NSG SET 1 (Year 3)	9 - 9:50am	Last week: Saturday 31st August
4	NSG GO	NSG GO	10 - 10:50 am Or 11 - 11.50am	

		1		
5 & 6	Juniors	Juniors 4: New players, transition out of GO, low skill level	10am - 10.50am Or 11am - 11.50am	2 rounds of grading: Sat 4th May &
5 & 6	Juniors	Juniors 3: No rep players. Usually newer players or those still building their confidence	10am - 10.50am Or 11am - 11.50am	11th May 10 rounds of games
5 & 6	Juniors	Juniors 2: Rep players permitted. Usually a mix of year 5 and 6 players with moderate skills	10am - 10.50am Or 11am - 11.50am	First Week: Sat 4th May
5 & 6	Juniors	Juniors 1: Teams of the club/school's strongest players - can be from year 5 or 6 - often Div 1 & 2 rep players	10am - 10.50am Or 11am - 11.50am	Last week: Saturday 31st August Finals (3 weeks): Sat 7th, 14, 21st September
7-8	Inters	Inters 4 Usually Year 7 and 8 players who are new to netball or playing socially.	12pm - 12.50pm Or 1pm - 1.50pm	2 rounds of grading: Sat 4th May &
7-8	Inters	Inters 3 Usually Year 7 and 8 players who are still building their skills and confidence.	12pm - 12.50pm Or 1pm - 1.50pm	11th May 10 rounds of games
7-8	Inters	Inters 2: Usually Year 7 and 8 players with moderate to good skills. No rep players unless required to field a team	12pm - 12.50pm Or 1pm - 1.50pm	First Week: Sat 4th May Last week: Saturday 31st August Finals (3 weeks): Sat 7th, 14, 21st September

	l				I
7-8	Inter	, A	Inters 1: Top year 7&8 players. Year 7/8 junior rep players should play here Ill schools and clubs playing Inters should have at least 1 team in this division	12pm - 12.50pm Or 1pm - 1.50pm	
0.40	0.4.		0-1-1-1		
9-10	Cade		Cadets 4 sually Year 9 and 10 players who are new to netball or playing socially.	12pm - 12.50pm Or 1pm - 1.50pm	2 rounds of grading: Sat 4th May & 11th May
9-10	Cade	ets	Cadets 3	12pm - 12.50pm	10
		U	sually Year 9 and 10 players who are still building their skills and confidence.	Or 1pm - 1.50pm	10 rounds of games
9-10	Cade	ets	Cadets 2:	12pm - 12.50pm	First Week: Sat
			Jsually years 9&10 players with moderate to good skills	Or 4 50 cm	4th May
		'	via moderate to good onino	1pm - 1.50pm	
9-10	Cade		Cadets 1:	12pm - 12.50pm	Last week: Saturday 31st
		To	op players from years 9&10- usually div 1 rep players.	Or	August
			Il schools and clubs playing Cadets should have at least	1pm - 1.50pm	Finals (3
		"	1 team in this division		weeks): Sat 7th, 14, 21st
					September
	Τ_				I
11-ope	en Se	eniors	Seniors 4: For those inclined to a	3:15pm - 4:25pm	2 rounds of grading:
			more social experience		Sat 4th May &
11-ope	en Se	eniors	Seniors 3:	2 - 3:10 pm	11th May
			Lower skill, social netball players. No rep players		10 rounds of
11-ope	1-open Seniors		Seniors 2	2:45 4:25	games
			Moderate skill level	3:15 - 4:25 pm	First Week: Sat
			teams wanting to play competitively		4th May
11-ope	<u> </u>			2 - 3:10 pm	Last week:
	Jen Jeniors		333.11	55 p	Saturday 31st

Top school and open	August
teams. State rep and Snr rep players (including U17 & U19 players) should play here All schools and clubs playing in Seniors should have at least 1 team in this division	Finals (3 weeks): Sat 7th, 14, 21st September

Participation of Boys in NSG competitions

In line with Netball Australia's **Equal Opportunity Policy**, SCNA will allow all players in the NSG NET, SET and GO programs to play unrestricted.

Juniors: Boys are eligible to play in the SCNA Junior Division - registrations of boys in these divisions should be flagged with the SCNA Competitions Team to enable ongoing support to these teams/ players. There is a limit of 2 boys allowed on the court at any one time

Inters, cadets, seniors: Currently, SCNA is working to enable more boys to play in our Winter Competition. However, in 2024 we are unable to accommodate boys in our inters, cadets and seniors divisions except where an exemption is sought. SCNA will provide support to boys interested in playing by referring them to alternate programs and competitions in the wider Canberra Region for winter, and continuing to run mixed programs in our Summer/ Twilight Competition.

Umpiring of Games

SCNA follows the INF Rules of Netball, 2024. If you would like to learn more, please see here: https://netball.sport/game/the-rules-of-netball. SCNA recommend everyone to download the digital rule book for free via Apple or Google Play stores.

In 2024, SCNA will continue to take responsibility for the scheduling and payment of umpires in the Junior and GO timeslots.

Junior Umpiring Program

We run an annual 6-week junior umpire program for new umpires to learn the rules of netball and begin their umpire journey in a supported environment. We want to encourage young people who have started their netball journey playing with their local club or school, to also look to how they can be involved in netball through umpiring. Our program is designed to engage our juniors, support their learning of the rules of netball and how to umpire, and watch them grow into confident and competent junior umpires.

The junior umpire program 'Engage, Support and Grow' consists of theory sessions and practical experience through umpiring junior level netball games with umpire mentor support. The program runs annually to coincide with the Saturday Winter netball competition.

Participants must attend a mandatory theory session each week from 9am until 9.50am, each Saturday morning for 6 weeks. Each week focuses on a different aspect of the rules of netball and the group will work through a booklet and focus on a different aspect of the rules of netball

Following the morning theory session, participants are rostered onto a 10am or 11am Junior timeslot. They are supported by the Umpire Convenor and mentors. All participants must complete the 6-week program, as well as umpiring at least every second week (pending availability).

For more information, contact scna.umpires@gmail.com. More information for the 2024 season will be published prior to the commencement of the Winter Season.

Provision of umpires for games

NSG SET - requires an on-court coach/umpire to help guide the players during the game. Given the focus at this level is on-court coaching, not umpiring, we recommend that the team coach "umpire" at this level. It is at the discretion of the schools/ clubs if they wish to add a fee to pay this person.

GO & Juniors: SCNA will provide umpires for this level. An umpiring levy of \$20 per player has been added to the Junior & GO registration fees to cover the payment of umpires.

Inters/Cadets & Seniors Divisions - Schools and clubs are responsible for providing an umpire for all their teams and games. Each umpire should be allocated to a division which matches their skills, knowledge and ability. It is at the discretion of the schools/ clubs if they wish to add a fee to pay this person.

SCNA is happy to provide umpire support and mentoring to all umpires. There will always be an umpire coordinator on duty on game days and they should be the first point of call for any umpiring questions or issues.

SCNA will ideally provide umpires for all grading games for GO and Juniors, however, as the Junior Umpiring Program does not start up until Round 1, SCNA asks that any teams that are able to self-umpire do so, however, a pool of umpires will be sourced to umpire as many grading games as possible - Anyone interested or able to umpire during grading should contact SCNA's umpire coordinator Claudia as scna.umpires@gmail.com

Registration Process

Team Registration and Allocation

In 2024 all player registrations and team nominations will be managed through the PlayHQ portal.

Players can register in PlayHQ either to the school/club generally or to individual teams. If you need players registered in PlayHQ before you undertake any grading/team allocation process you will use the "Participant to Club" registration form. Note, if you use this form you will have to manually allocate players to teams in PlayHQ later. If you allocate players to teams before needing them registered in PlayHQ you can use either form. Note, if you use the "Participant to Club Team" form be sure that only players in that team receive and use that team's particular link to register.

"Participant to Club" registration:

- 1. Create participant to club form in each of the competitions you will field teams in (eg. Juniors, Seniors).
 - a. Make sure you add any school/club fees if any. The SCNA, Netball ACT and Netball Australia fees are automatically included.
 - b. Add any pricing or other information you would like to appear on the registration overview page.
 - c. Add any custom fields.
- 2. Create teams by selecting the relevant competition/teams and then add club team. Note, whatever descriptor you use for "team name" will appear on scoresheets
- 3. Nominate teams to the relevant divisions
- 4. Allocate players to teams.

"Participant to Club Team" registration:

- Create teams by selecting the relevant competition/teams and then add club team. Note, whatever descriptor you use for "team name" will appear on scoresheets.
- 2. Nominate teams to the relevant divisions.
- Create participant to club team form in each of the competitions you will field teams in (eg. juniors, seniors).
 - a. Make sure you add any school/club fees if any. The SCNA, Netball ACT and Netball Australia fees are automatically included.
 - b. Add any pricing or other information you would like to appear on the registration overview page.

Ensure only the players allocated to these teams use the link that is created when you save the form. Add any custom fields (eg. have you played rep netball?)

PLEASE NOTE: THE "REGISTER AGAIN" BUTTON IS NOT TO BE USED UNLESS ANOTHER PARTICIPANT CAN BE REGISTERED IN THE SAME COMPETITION AND/OR TEAM AS THE PREVIOUS PARTICIPANT.

Please note: The sighting of a Birth Certificate may be a requirement for players registering at the Association for the first time.

Fees

Each player's fee at SCNA is comprised of the following:

1. Netball ACT Association Inc (ACTNA) affiliation and Insurance with 12 months coverage;

Membership	Fee
NetSetGo - 5-9 y.o.	\$80
Junior - 10-17 y.o.	\$77
Senior - 18+	\$80

2. Netball Australia Digital Systems and Services Fee (due annually)

Base fee \$4.49

3. SCNA component (which covers administration costs, payment of umpires for finals, equipment and upkeep of the grounds, courts and building). The Juniors competition fee includes a \$20 per player umpiring levy.

Division	SCNA Fee
NSG NET	\$35
NSG SET	\$110
NSG GO	\$130
Juniors	\$180
Inters/Cadets	\$165
Seniors	\$165

4. Club fee - chosen and set at the discretion of the club/ school. SCNA has no control over this amount.

Late Registrations

Team lists will be checked in PlayHQ after the deadline for allocating players to teams has closed on the Thursday 2nd May (ie. before the first round of grading). Where it is found by SCNA that any team has less than 7 players allocated to a team, the team list will be flagged and an SCNA representative will be present at the team's first grading round to ensure all participating players are named on the scoresheet. Club/School coordinators are to directly contact each player's parent to ensure they register and are allocated to a team before the second grading ground. Any player not registered and allocated to a team will be ineligible to play until they do so.

SCNA reserves the right to audit teams at any time throughout the season.

Any team found to be playing with unregistered players may be subject to a penalty deemed appropriate by the SCNA Executive.

Reminder: unregistered and/ or unallocated players are not considered eligible for finals, nor are they permitted to take the court until their insurance fee has been paid through PlayHQ.

Incorrect registrations

If a player is incorrectly registered, please contact our Operations manager to assist you. Common mistakes are:

- Player is registered in wrong competition this player's registration will need to be completely cancelled. SCNA will need to issue a voucher to cover fees they have already paid for use when they re-register. A club voucher code may also be required if club fees apply.
- 2. Player is registered in wrong team but correct competition. Select the team and view the team list, select unallocate player and then allocate them to the correct team.

If a player requires a refund they will need to fill our refund request form linked in the Refund Policy

Parents having Trouble Registering?

If any of your players are experiencing difficulties registering, please have them email scna.comps@gmail.com & scna.comps@gmail.com & scna.comps@gmail.com & scna.com & <a href="mailto:scna.co

Additionally, across all three rounds of grading either Caity, Brock or another representative will be available to help with registrations in the office. Exact timings for their help will be posted to Facebook.

Coach, Umpire and Non-Player fees

All coaches and umpires not registered as a player in the current season at Deakin or another district within the ACT must pay the non-playing officials fee (\$70).

It is up to the individual Club/School to decide whether to charge their officials or cover the cost themselves.

All fees charged by SCNA include GST. Coaches, umpires and players must be registered to be covered by insurance. Coaches must also have current Working With Vulnerable People accreditation (and carry their cards to all games and training sessions). Team Managers are not required to pay the non-playing official fees unless their role will be greater than standing on the sideline, scoring and supporting. If managers at any stage become involved in training sessions, drills and games the fee must be paid to ensure insurance fees are covered and this information provided to the SCNA office.

Players experiencing financial difficulties

Any family that is experiencing financial difficulty can approach the SCNA Executive and request to pay their fees in instalments. The first payment should at least cover the NACT and Australian Netball fee. If this is still difficult for the family, the SCNA Executive will consider other options.

Fees for late registrations

Players joining a club or school team after round 5 will be able to pay a pro rata amount of the total SCNA registration fee. Any teams/schools/clubs that have players join post week 6, i.e. week 7 onwards need to contact the SCNA Office via email so that the SCNA Treasurer can determine the fees.

Refunds

A pro-rata refund of fees paid may be sought if a player has sustained a serious injury that prevents them from participating in the remainder of the season. The SCNA Executive will consider all written requests for refunds. Refunds will not be given if a player decides they no longer wish to play or didn't consider the commitment before registering.

Please see the SCNA Refund Policy for more details.

General Information

Rules

The new World Netball Official Rules of Netball were implemented Australia-wide from 2024 and rule books are available to purchase from the canteen.

SCNA follows the INF Rules of Netball, 2024. If you would like to learn more, please see here: https://netball.sport/game/the-rules-of-netball. SCNA recommend everyone to download the digital rule book for free via Apple or Google Play stores.

A series of videos explaining the rules can be found at the following link: https://netball.sport/game/the-rules-of-netball

Introduction of Rolling Subs:

SCNA are not adopting the 'Tactical Change substitution" per the Rules of Netball, but rather the ACT alternative of "Rolling Subs". SCNA are implementing a phased approach, opening this to all divisions of Cadets and Seniors. This allows umpires, coaches and players to be prepared for when we introduce it to everyone next season (pending community feedback and Council).

Specific information for what this looks like will be distributed to ALL clubs and Council, regardless if it is relevant to the age groups/divisions clubs/schools provide.

Distribution of information

Throughout the playing season, information maybe disseminated by placing notices on the SCNA website, notice boards and clipboards which hold the scoresheets on game day. Please draw your coaches' and managers' attention to this mode of information distribution and ask them to pass on the information to their players. Information will also be shared with attendees at Council meetings and the SCNA Executive expects the information to be passed on to players and supporters in a timely manner.

Wet Weather

Except for lightning, thunder or hail, games will proceed in wet weather where practicable. It is the decision of the Executive at the time to cancel games and to reschedule as appropriate. Teams should attend ready to play as the decision to cancel will not be made until close to the start time of each grade. Do not assume that if it is raining in one part of the city that it is raining at the SCNA courts. Wet weather cancellations are posted on the SCNA website as soon as the decision to cancel has been made. Team managers/ coaches are to disseminate information to players when it is made available.

SCNA aims to play every Saturday if possible however it is the decision of individual teams/schools/clubs/parents to allow players to take the court in very wet weather - if SCNA has ruled that games will be going ahead, but a team wishes to no play - that team will have their game results recorded as a forfeit.

Washed-out games

If a game is washed out, SCNA will revise the draw to enable the game to be played during the non-scoring period at the end of the season (if available) or for a split round to

accommodate the lost game.

Byes

It is SCNA's intention to limit byes in each division but where a bye is necessary, appropriate measures will be taken to ensure fairness for all teams in terms of game points.

Deferred Games

Any deferred game must take place within two rounds or else both teams will be declared to have forfeited the game and zero points awarded.

Volunteers

All officials at SCNA are volunteers. You do not need to be an expert in netball to provide a valued contribution to netball. We hope that you will encourage your parents/carers/supporters to consider joining in the many activities that require volunteers either at club or district level.

Uniforms

Teams/schools/clubs shall register the uniform to be worn by their teams and players must wear the registered uniform of their team/school/club when playing in competition games.

Players are permitted to wear additional layers to keep warm during games. We ask that any items of clothing worn, outside of the standard uniform be in club colours. Black and white may also be worn for long sleeve shirts and tights/ leggings.

Hoodies may be worn ONLY if hood and cord are tucked away. Jackets with lots of zips and pockets should avoid being worn except where all pockets can be closed and no zippers/zipper strings pose a threat to any players

The application of this policy is at an umpires discretion and they will act with player safety as their primary concern. The direction of the umpire in regards to loose clothing must be followed if a player wishes to take the court

In line with Netball Australia's commitment to supporting more inclusive netball uniforms, SCNA strongly believes that all participants should, as far as possible, be supported in wearing a uniform that allows them to participate in netball in the manner in which they feel most comfortable. SCNA encourages all clubs and schools to embrace adaptability and flexibility around uniforms in order to encourage continued participation and enjoyment in our sport.

While dresses remain an option, players should be supported in their decision and preference to choose from other options including singlets, bodysuits, short sleeve or long sleeve shirts, skirts, shorts and long pants – in any combination. Head Coverings are also permitted to be worn.

The Executive retains the right to veto any article of attire they consider unsuitable and players incorrectly attired may be asked to leave the court by the Competitions Coordinator or another member of the Executive as required.

SCNA also operates in line with Netball ACTs Inclusive Uniform Policy which can be accessed here

SCNA agrees to align with Netball Australia's Gender Inclusion Policy. Further information will be provided around this space. See the policy <u>here</u>.

Canteen and Court Support Rosters

All teams will be required to provide rostered help for the Canteen and court support. A roster will be provided with the competition draw nominating clubs to specific timeslots - it is at the discretion of the club to determine who will fill each role

Failure to provide sufficient support at the nominated time, may be subject to a penalty.

Helpers for the canteen must be aged 16 years or over. In the event of a forfeit, rostered help must still be provided.

Teams and Clubs are welcome to interchange their duties - please advise the competitions coordinator of any changes asap or let the office staff know on the day of competition if there are any changes

Game Day Guidelines

We request each week that:

- Only players who are registered and financial members of the association are permitted to take the court
- All present players sign the scoresheet
- Any fill-ins are listed on the scoreboard
- Umpires names are listed at bottom of the score sheet
- The winning team is to deliver the scoreboard back to the office

Competition Rules

Timings for games

SET, GO, Juniors, Inters & Cadets will play 4 x 10-minute quarters. Seniors will play4 x 15-minute quarters

Quarter breaks will be two (2) minutes and a half-time break will be three (3) minutes.

Competition Points

Points for competition matches will be awarded as follows:

Win - 2 points
Draw - 1 point
Win on forfeit - 2 points
Loss - 0 points
Bye - 0 points
Loss on forfeit - 0 points

Registration

- At least 7 players must be registered to each team
- In any game, at least five players from the original registered team must take the court

Fill-ins

- Up to 2 fill-in players from a lower (or same division if consulted with comps team) are permitted per quarter and their names must be listed on the scoreboard.
- Where it is not possible to bring a fill-in from the same or lower division, an exemption
 may be sought from the competitions team to allow players from a division higher may
 be permitted (e.g. if your Juniors division 3 team needs a fill-in, but you don't have
 teams/ players in Juniors 4 you can apply for an exemption for a player from Juniors
 Div 2 to play)
- Teams found consistently bringing in fill-ins will be monitored closely. An exemption
 may be sought to move a player from one team to another team in the same division
 due to extenuating circumstances.
- In the spirit of the game, fill-ins should only take the court if there are no other members of the original team capable of playing (e.g. a fill-in should not leave multiple original team members on the bench who are fit to play)
- In extraordinary circumstances, an exemption may be sought if more than 2 fill-ins are required to take the court.
- The executive committee reserves the right to declare any games played with ineligible players as invalid and thus the result will be defaulted to a loss for the offending team.

Player Movements

- No player will be permitted to play in a lower grade than the one in which they are registered. An exemption to this rule may be granted by the SCNA Executive prior to the start of a competition game and the opposing team advised accordingly.
- Division one players in any division, are not permitted to fill-in for division 3 or 4 teams
 in the next competition up (e.g. A Cadets div 1 player may not fill in for a Seniors div 3
 team). An exemption to this rule may be granted by the SCNA Executive prior to the
 start of the competition game and the opposing team advised accordingly.
- No player will be permitted to play up more than one competition category then that

- they qualify for (e.g. no juniors are permitted to play in cadets).
- ACT Representative and State League Players (including U17 and U19 players) are only permitted to play in division one competitions within their respective age groups.
- It is recommended that Jnr Rep Division One players are to only play in division one competitions within their respective age groups. Division 2 rep players, should play in no lower than division 2 comps
- No Member of the Association will be permitted to play for another team/school/club within the Association in any one season without the permission of the Executive.

Finals Eligibility

- Only players that have been allocated to the qualifying team in PlayHQ are eligible to play for the team in finals. Further, they must have actually played at least 3 games for the team.
- If a fill-in is required for finals, an exemption must be sought the fill-in player does not need to have played 3 games in the fill-in team, but should have played at least 3 games in their own team regardless if they qualify for finals or not
- Please note, Semi-finals and Grand Finals all games in each respective competition will be played at the same time
- SCNA may cross-check scoresheets to ensure that all players in finals teams are
 eligible to take the court. An exemption may be granted for the 3-game rule upon
 request and the opposing team will be advised accordingly.
- Only players registered to the relevant club/school can act as a fill-in player if required
 for finals. If they have not played the 3 game minimum and are not formally registered
 in the second team a An exemption must be sought from and approved by SCNA for
 any fill-in player/s at least 30 minutes before the commencement of the finals game in
 order to take the court during the finals series.

Playing in more than one competition

- Players should always be placed in a team within their respective age group division so as to maintain strength in all divisions
- Pathway players identified by the SCNA Executive may be permitted to play in more than once team permanently (i.e. An ACT rep player in Inters Division 1 may be permitted to also play in Cadets Division 1 full-time) - this is determined on a case-by-case basis and any requests should be done so in writing to

- scna.competitions@gmail.com prior to the start of competition
- Permanent playing in multiple teams is only permitted for Division 1 players playing in Division 1 of the next competition up unless approved by the Competitions Team.

Team Movements after grading

 If a team needs to be moved up divisions once competition has started, allocation of competition points and goal percentage will be at the absolute discretion of SCNA.
 Note, it is unlikely that they will take all the competition points accrued in the lower division.

Team placement for grading

 Any team who has won the previous Winter competition's grand final should automatically be placed in the next higher division/competition the following year, provided that there are five Members of the original team - note if the team was in division one of a competition and are still eligible for that division, they are to remain in that competition

Umpiring

- All Intermediate, Cadets and Seniors teams must provide an umpire for every game.
- If a team's nominated umpire becomes unavailable on game day, the club coordinator should first make contact with the office. If an alternate umpire can be sourced - the club will be invoiced \$20 to cover the payment of that umpire. To organise this payment, please see the office staff.
- If an umpire cannot be sourced and there is an umpire for the opposition who is
 capable of umpiring the full court the team must provide an official representative to
 run the sideline (to make out of court calls and supervise throw-ins). The team/club will
 be invoiced \$20 to be paid to the opposition's umpire a note should be made on the
 scoreboard to confirm which team failed to provide an umpire.
- There is a loss of 2 competition points on the fourth occurrences of a team failing to provide an umpire. Further failures to provide an umpire for all future games will result in an immediate loss of 2 competition points per game.

Blood

The umpire will stop the game as soon as they notice, or are notified that a player is bleeding and direct the player to leave the court;

(Before the player can retake the court:

- i. the wound must be cleaned and adequately covered;
- ii. all blood stained clothing and positional patches should be removed or cleaned;
- iii. the ball and the court should be cleaned if necessary;

The bleeding player may be treated as injured and substituted as per the Official All Australia Rule Book.

Finals

Semi-Finals, Preliminary Finals and Finals will be played as follows:

Teams to advance to the Semi-Finals (and from there to Preliminary Finals and Finals) are determined as follows:

- The four teams with the highest point score at the end of the competition will advance to the semi finals. If, at the end of the competition rounds, within the 4 (or 6) highest scoring teams there are 2 or more teams on the same points, the team(s) with the highest goal percentage will proceed into the semi finals rounds.
- Further adjustments to the competition ladder may be added where deemed necessary by SCNA.
- Semi-finals will be played: 1 v 2 and 3 v 4; winner of 1 v 2 will progress directly to the
 Final.
- Preliminary Finals will be played: loser 1 v 2 semi-final plays the winner of 3 v 4 semi-final. Winner progresses to the Final.
- Final will be played between the team that won in the 1 v 2 game in the semi finals and

- the winner of the Preliminary Final.
- Drawn match in the finals series (Semi-Finals, Preliminary Finals or Final): "When the goals are equal at full-time in a Semi-Final, Preliminary Final or Final, there will be a two (2) minute break during which time there may be substitutions and/or team changes. At the end of that two (2) minutes, a further two (2) x five (5) minute halves will be played. In this circumstance an official timekeeper must be present. At the end of the first five (5) minutes teams change ends and there may be substitutions and/or team changes. If at the end of the second five (5) minutes the scores are still level, then play continues (substitutions and/or team changes may be made) until one team has a two (2) goal advantage, and they are declared the winning team.
- Finals games for Inters, Cadets and Seniors shall be manually times to allow for stoppage time - a time keeper will be required for each finals game (either an SCNA representative or a club representative)

Ladder Point systems

Ladder points average ladder ranks teams based only on the result of the games played. 'Byes' do not factor in the calculation. This is deemed to be a fairer manner to rank teams in typical domestic type competitions as often teams are provided with an unequal number of 'byes' given the number of rounds in the regular season and the number of teams in the grade.

Points Average Formula

$$rac{Points}{Games\ Played} = Points\ Average$$

$$\frac{8 \, Points}{2 \, Games} = 4$$

Points Average = 4

The Match Ratio is a calculation that is used to rank ladders similar in many ways Ladder Points Average (in that it allows for fairness when the number of games each team plays in a season is not equal). However, they are fundamentally different in regards to the calculation method and display.

Match Ratio Formula
$$\left(rac{(Wins+(rac{Draws}{2}))}{Games\ Played}
ight)x\ 100=Match\ Ratio$$
 $\left(rac{(2\,Wins+(rac{0\,Draws}{2}))}{2\,Games}
ight)x\ 100=100$

Match Ratio = 100

The Total ladder points ladder includes 'byes' in the ranking of teams with 'byes' given a specific ladder (championship) points outcome. Teams will be sorted based on their total ladder (competition) points.

Where a division requires byes but an equal number of games is played, SCNA will use the Ladder points average ladder.

Where a division requires byes but an unequal number of games is played, SCNA will use the Match Ratio Ladder.

Where a divisions has no byes, SCNA will use the Total ladder points ladder.

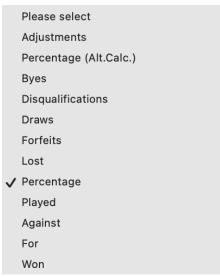
Play HQ now allows us to determine a ladder ranking order



The ladder ranking of teams will be based on the field chosen as the 1st priority, if the teams are equal, (for example the same number of total ladder points), the 2nd priority field will then determine which team is ranked higher, and so forth for the 3rd, 4th and 5th priority.

1st priority is a choice between the three ladder point systems

2nd-5th enables us to select between the following:



It will be up to the discretion of the SCNA Executive to determine what selections are chosen.

Additional Scoring Information

- Any team who wins by forfeit will be awarded a 10-0 goal difference.
- There may be some "spare" rounds at the end of the season after teams have played each other an even number of times, These will be used to make up for games affected by weather cancellations or will be treated as friendly games and will not count towards ladder points we will aim to limit the number of friendly rounds but it is determined by the number of teams in a division!

Further Detail on updated Rolling Substitution ruling:

Q. What is a Rolling Substitution?

A. A rolling substitution is the substitution of an on-court player with an off-court player during the game. There is no stoppage, and the substitution must be immediate.

Q. When can a Rolling substitution take place?

A. A Rolling sub can take place at any time. The umpire does not need to hold time and the game does not stop.

Q. Where does the substitution take place?

A.Rolling Subs require two designated substitution areas for the substitution to take place in (one for each team) situated in front of each teams bench. This will be clearly marked on each court and teams need to set up on the side of the court with the markings.

Q. How do players make a substitution?

A.If an on-court player wishes to substitute with an off-court player. The off-court player must stand in the substitution zone, the on-court player must exit the court, high-five the waiting player and then the new player may take the court. Players cannot go offside to complete the substitution. The off-court player should already have the corresponding bib on when they enter the substitution zone.

Q. Where is the action taken if an infringement occurs during a substitution?

A. The sanction for an Offside during a Rolling sub is a free pass where the Offside occurs, unless this places the non-offending team at a disadvantage, whereby advantage would be applied. Interference with the umpire movement would result in a free pass to the non-infringing team where the ball was when the interference occurred, unless this places the non-infringing team at a disadvantage, when advantage would be applied.

Q. What if the rolling substitution is the GS or GK positioned at the opposite end to their teams substitution area.

A.In the event that a substitution for the GS or GK is required where the closest substitution is the oppositions sub area, then an off-court player can move to the oppositions substitution area to complete the substitution. They may not go offside when entering or exiting the court.

Q. What if the Rolling substitute is the Centre player?

A. If the Centre player is involved in the Rolling substitution, the change must not affect the timing or delay play at a centre pass. It is not recommended that the Centre player is substituted via a Rolling sub immediately after a goal is scored.

Q. How many substitutions can be made during the game?

A. There is no limit to the number of substitutions that a team can make during a game.